Dee Ni Language Lesson

Project/Activity Name and ID Number:

Hunting - Fall **02.AS.01b**

Common Curriculum Goal:

2nd Language: Topics: Benchmark 3: Food2nd Language: Topics: Benchmark 2: Animals2nd Language: Speaking: Benchmark 3: Use familiar vocabulary in context2nd Language: Listening: Benchmark 2: Recognize vocabulary related to familiar topics

Season/Location:

Fall – associated with Fall Equinox, hunting season, Thanksgiving

Partners/Guests/Community:

CTSI-Culture Dept., CTSI – Diabetes Prevention, Hunter Safety contact, Fish & Game, bow hunter, flint knapper

Cultural Component(s):

<u>Arts and</u> <u>Aesthetics</u>	Communication	Government	<u>Science</u>
	Family	History	Shelter
<u>Belief -World</u> <u>View</u>	Food	Medicine	Transportation
<u>Clothing</u>	Fun	Medium of Exchange	<u>Tools and</u> <u>Technology</u>

Project/Activity Lesson Objective Components:

Vocabulary:	
Arrow	'Aa-xan's
Arrowhead	'Aa-xan's daa-ghvt-'an'
Bow	Tvt-k'vsh
Bullet	Min-daa-ghvt'an'
Gun	Tvt-k'vsh
Net	Mesh-xa

> Collective vocabulary from prior lesson(s):

- o Animals
- Interrogatives (Q&A)

Grammar:

K – 2: Basics spoken sentence structure; noun and verb possessives/conjugation; spelling optional.

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I am cooking	'Vshtlh-t'es
I am hunting	Ch'ee-taa-ghee-nash-'a
We are cooking	Ch'aa-ghitlh-tes
We are hunting	Ch'ee-taa-ghee-naytlh-xat
You are cooking	Chinlh-t'es
You are hunting	Ch'ee-taa-ghee-naa~-gha

Phrases (Writing, Speaking, Reading, Listening):

> Collective phrases from prior lesson(s):

- o *Animals*
- o Let's Eat
- o Interrogatives (Q&A)

After completing the lesson, Students and/or Instructors will be able to:

- 1. Indentify game animals, traditional and modern
- **2**. Understand that all parts of animals are used
- **3.** Understand the concept of taking only what you need, and not killing for no reason
- 4. Understand the predator/prey relationship
- 5. Understand traditional hunting and cooking methods
- 6. Understand the importance of safety
- **7**. Understand the role of ceremony in hunting practices
- 8. Understand the Native American story about Thanksgiving
- 9. Share a meal using Dee Ni vocabulary and phrases

Assessment:

- <u>Translation</u>
- Conversation
- Conventions
- Ideas and Content
- Effort/Visual Form
- Collaboration
- <u>Delivery</u>
- History
- Percentage

Activity/Project Description:

- > Activities will include (ideally):
 - Hearing the legend "Gluscabi and the Game Animals"
 - Bowmaking and Flintknapping demonstration
 - A visit from:
 - CTSI Natural Resources

- Oregon Fish & Game
- Hunter Safety Representative
- Bird and animal call demonstration
- Look at handle tools, skins, feathers, etc.
- Participate in the preparation of game food, and eating (depends on availability, but someone will have deer/elk/ducks to donate)
 Traditional cooking methods demonstration
- Kids should learn about traditional roles of men & women in hunting animals and preparing the food
- Students should learn about ceremony involved with hunting
- Lesson should include some instruction on hunter safety/game regulations/gun safety
- Any time traditional foods are prepared/eaten, information on healthy eating should be included
- > Lesson is an opportunity to talk about the Native American Thanksgiving story
- Lesson should culminate with food tasting. This could be part of a feast of traditional foods held for school/elders/community around Thanksgiving time

Materials/Supplies:

- "Gluscabi and the Game Animals" story (KOE)
- > Examples/Photos of game animals and hunting tools
- Examples of tools, cultural items made from game animals (skins, furs, fishhooks, needles)
- ➢ Game meat, fire, and cooking utensils
- > Thanksgiving teaching materials
- > Prior Lesson(s)
 - o Animals
 - o Let's Eat
 - o Interrogatives (Q&A)